

ALEX COZAD

VFX ARTIST

Profile

I am a LA based VFX artist specializing in dynamic effects. I can create hyper-realistic simulated effects such as pyro, liquid, destruction, and magical effects, as well as the generalist skills I need to create the models and environments to showcase them.

I'm skilled in adapting to any number of workflows and tasks, including but not limited to effects, modelling, lighting, texturing, animation, rigging, and lookdev.



Contact

alexcozad.com
alexcozad@gmail.com
(707) 439-5435

SKILLS

Dynamic FX

- Advanced understandings of FX-centric workflows such as pyro, fluids, rigid-body destruction, soft-body physics, muscle/tissue/skin, fur/feathers, crowds, and more.
- Experience with real-time engines and workflows
- Experience with USD pipelines.

Generalist

- Proficient understanding of various 3D skills including but not limited to: Effects, Modelling, Texturing, Animating, Rigging, Lighting, Lookdev

WORK HISTORY

Ingenuity Studios

Feb 2022 - Current
FX Artist

EDUCATION

Gnomon

Jan 2019 - Dec 2021
BFA Generalist

Los Angeles City College

Aug 2017 - Aug 2018
General Ed.

SOFTWARE

- Houdini
- Maya
- Nuke
- Substance
- Unreal
- ZBrush
- Photoshop

ALEX COZAD

VFX ARTIST

Profile

I am a LA based VFX artist specializing in dynamic effects. I can create hyper-realistic simulated effects such as pyro, liquid, destruction, and magical effects, as well as the generalist skills I need to create the models and environments to showcase them.

I'm skilled in adapting to any number of workflows and tasks, including but not limited to effects, modelling, lighting, texturing, animation, rigging, and lookdev.



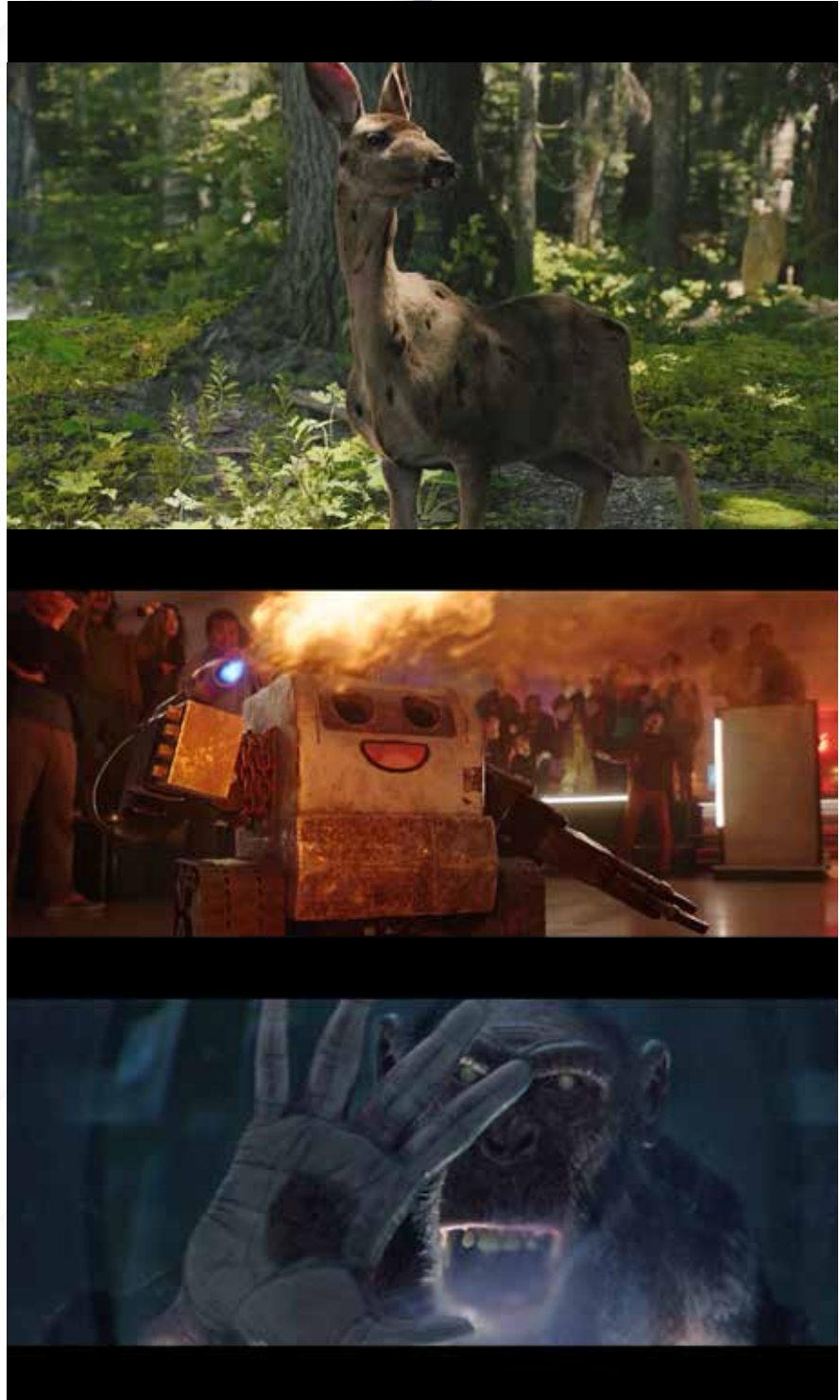
Contact

alexcozad.com

alexcozad@gmail.com

(707) 439-5435

Work Samples



Latest Demo Reel can be found here -

<https://vimeo.com/1189096278?fl=pl&fe=sh>